- 65 -

S-25 March, 2013 AC after Circulars from Circular No.153 & onwards

DR. BABASAHEB AMBEDKAR MARATHWADA UNIVERSITY CIRCULAR NO. ACAD/NP/M.Tech./Syllabi/188/2013

It is hereby informed to all concerned that, on recommendation of the Faculty of Engineering and Technology, the Hon'ble Vice-Chancellor has accepted the "Revised Syllabi with Cumulative Grade Point Average [CGPA] for [1] M.Tech. [Food Processing Technology], [2] M.Tech. [Computer Science & Technology] and [3] M.Tech. [Mechanical]" on behalf of the Academic Council Under Section-14(7) of the Maharashtra Universities Act, 1994 as appended herewith.

This is effective from the Academic Year 2013-2014 and onwards.

All concerned are requested to note the contents of this circular and bring the notice to the students, teachers and staff for their information and necessary action.

Copy forwarded with compliments to:-

- 1] The Principals, affiliated concerned Colleges, Dr. Babasaheb Ambedkar Marathwada University.
- 2] The Director, University Network & Information Centre, UNIC, with a request to upload the above all syllabi on University Website [www.bamu.net].

Copy to :-

- 1] The Controller of Examinations,
- 2] The Superintendent, [Engineering Unit],
- 3] The Programmer [Computer Unit-1] Examinations,
- 4] The Programmer [Computer Unit-2] Examinations,
- 5] The Superintendent, [Eligibility Unit],
- 6] The Director, [E-Suvidha Kendra], in-front of Registrar's Quarter, Dr. Babasaheb Ambedkar Marathwada University,
- 7] The Record Keeper,
 Dr. Babasaheb Ambedkar Marathwada University.



Syllabus of

M. Tech. (Computer Science and Technology)

[Effective from Academic Year 2013 - 2014]

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad Proposed Syllabus Structure of M.Tech. (Computer Science and Technology)

Semester I

Course code	Name of the Subject		Teacl Hrs	eaching schem Hrs per week	Teaching scheme Hrs per week		Exam	ination s	Examination scheme- Marks	Marks	Duration of Theory	Credit
		7	H	Ъ	Total hrs	Theory	Class Test	Term	Viva	Total	Exam	
MTC 601	Advanced Computer Networking	3			4	80	20	401	1	100	3 Hrs	4
MTC 602	Research Methodology	3		1	4	80	20	1		100	3 Hrs	. 4
MTC 603	Advanced Algorithm	3		'	4	08	20	•	1	100	3 Hrs	4
MTC 604	Advanced Database Management Systems	3	, .	1	4	80	20		,	100	3 Hrs	- 4
MTC 641-43	Elective- I	3	1	,	4	08	20			100	3 Hr.	
MTC 621	Software development Laboratory- I			4	4			50	ŀ	50	сптс	t C
MTC 622	Software development Laboratory- II			7	2	-	1	,	50	20		1 -
MTC 623	Seminar - I	-		2	2			ı	205	\$ 05		-
	Total	15	05	80	28	400	100	95	90	059		3.4
Semester II		CT	_	80	07	400	nor	20	PDI	3		

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Course	Name of the Subject	Te	achin	ing schem per week	Teaching scheme Hrs per week		Exami	ination so	Examination scheme- Marks	rks	Duration of Theory	Credit
code	nofano ara roamen	'n	T	Ъ	Total	Theory	Class	Term	Viva	Total	Exam	
MTC 651	Advanced Operating System	3		'	4	08	20	1011	1	100	3 Hrs	4
MTC 652	Software Reliability	3	_	•	4	80	20	1	ı	100	3 Hrs	4
MTC 653	Performance Evaluation and Optimization	3		1	4	08	20	1		100	3 Hrs	. 4
MTC 654	MTC 654 Advanced Data mining & warehousing	S.		'	4	08	20	-	,	100	3 Hrs	4
MTC 691-693	Elective - II	ω.		1	4	80	20	ı	ı	100	3 Hrs	. 4
MTC 671	MTC 671 Software development Laboratory- III	1	,	4	4		,	50	ŧ	50		2
MTC 672	MTC 672 Software development Laboratory -IV			2	2				50	50		ı
MTC 673	MTC 673 Seminar - II	ı	,	2	2		•		50	50		
	Total	15	જ	80	28	400	100	50	100	650	1.5	24

Semester III

	The same of the sa								
ř		Teach	ing scheme l	Feaching scheme Hrs per week		Examination s	Examination scheme Marks		Credit
Igu -	Name of the Subject	7	CH	Total hrs	Theory	Term	Viva voce	Total	
2	,					WOLK			
Dissertati	Dissertation Phase I	:	12	12	1	20	20	100	2
1						20	2	3	71
1 otal		1	17	12	1	9	3	100	1,
						2	3	707	77

Semester IV

	\$ # \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$	Teachi	ng scheme	Teaching scheme Hrs per week	H	xamination	Examination scheme Marks	S	Credit
course coue	Name of the Subject	7	СН	Total hrs	Theory	Term	Viva voce	Total	
1 CTC 701					and the second s	WIDM			
MIC /81	Dissertation Phase II	1	70	20	}	100	200	300	20
						001	202	3	77
	I otal	ŀ	20	20	1	100	200	300	30
					***************************************	*00	200	200	07
	Grand Lotal						•	1700	00
						-			Č

Elective - II
MTC 691- Smart Phone Programming
MTC 692- Cloud Computing
MTC 693- Parallel Processing

L: Lecture hours per week

MTC 642- Advanced Image Processing

MTC 641- Real Time Systems

MTC 643- Pattern Recognition

Elective - I

T: Tutorial Hours per week

P: Practical hours per week

CT: Class Test

CH: Contact hours

TW: Term Work

Total Credits = SEM I + SEM II + SEM III + SEM IV

TH: University Theory Examination

= 24 + 24 + 12 + 20= 80

(Faculty of Engineering & Technology)

Syllabus of First Year M. Tech. (Computer Science and Technology) Semester-I

Code No.: MTC601

Teaching Scheme: 04 Hrs/week

Theory: 03Hrs/week Tutorial: 1Hr/batch/week Credits: 4 Title: Advanced Computer Networking

Class Test: 20 Marks

Theory Examination (Duration): 03 Hrs

Theory Examination (Marks): 80

Objectives	:

- To develop practical networking knowledge and skills in a professional environment &design, build & maintain computer networks capable of supporting local and global environment.
- To learn how to resolve issues related with congestion control.

Unit-I : Building a Network:

Applications, Requirements Scalable Connectivity 8, Cost-Effective Resource Sharing Support for Common Services 18, Manageability, Network Architecture Layering and Protocols, Internet Architecture, Implementing Network Software Application Programming Interface(Sockets), Example Application, Performance Bandwidth and Latency, Delay× Bandwidth, Product, High-Speed Networks, Application, Performance Needs.

Unit-II

Connecting to a Network:

Classes of Links, Encoding (NRZ, NRZI, Manchester, 4B/5B), Framing Byte-Oriented Protocols, Bit-Oriented Protocols (HDLC), Error Detection, Two-Dimensional Parity, Internet Checksum Algorithm, Cyclic Redundancy Check, Reliable Transmission Stop-and-Wait, Sliding Window. (6 Hrs)

Unit-III

Internetworking:

Switching and Bridging Datagram, Virtual Circuit Switching, Source Routing, Bridges and, LAN Switches, Basic Internetworking (IP) What Is an Internetwork?, Service Model, Global Addresses Datagram Forwarding in IP, Subnetting and Classless Addressing, Address Translation (ARP), Virtual Networks and Tunnels, Routing Network as a Graph, Distance Vector (RIP). (8 Hrs)

Unit-IV.

Advanced Internetworking:

The Global Internet, Routing Areas, Interdomain Routing (BGP), IP Version 6(IPv6), Multicast Addresses, Multicast Routing (DVMRP, PIM, MSDP), Multiprotocol Label Switching (MPLS) Destination-Based Forwarding, Explicit Routing. (6 Hrs)

Unit-V

End-to-End Protocols:

Simple Demultiplexer (UDP), Reliable Byte Stream (TCP), End-to-End Issues, Segment Format, Connection Establishment and Termination, Triggering Transmission, Adaptive Retransmission, Record Boundaries TCP Extensions, Performance, Remote Procedure Call. (8 Hrs)

Unit-VI

Congestion Control and Resource:

Allocation Issues in Resource Allocation, Network Model, Taxonomy, Evaluation Criteria, Queuing Disciplines FIFO Fair Queuing, TCP Congestion Control, Congestion-Avoidance Mechanisms. (6 Hrs)

ſ	Reference	:	1.	Larry L. Peterson and Bruce S. Davie, "Computer Networks A system Approach", Elsevier-
	Books:			Morgan Kaufmann Publications, Fifth Edition.
			2.	Behrouz A. Forouzan, "Data Communication and networking", TMH, Fourth Edition
-			3.	E Bryan Carne, "A professional's Guide to Data Communication in a TCP/IP world, Artech House.

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I

Code No:MTC602

Teaching Scheme: 04Hrs/week

Theory: 03Hrs/week Tutorial: 1Hr/batch/week

Credits: 4

Title: Research Methodology

Class Test: 20 Marks

Theory Examination (Duration): 03 Hrs

Theory Examination (Marks): 80

To learn the meaning of research. To know how research is done. To learn about sampling design.

• To learn methods of data collection.

To learn processing and analysis of data.

Unit-I : An Introduction:

Meaning of Research, Objectives of Research, Motivation in Research, Types of Research, Research approaches, Significance of Research, Research methods versus Methodology, Research and Scientific method, Importance of knowing how research is done Research process, Criteria of good research, Problems Encountered by Researchers.

(6 Hrs)

Unit-II : Research Problem and Research Design:

What is research problem, selecting the problem, Necessity of defining the problem, Technique involved in defining the problem, Research Design: Meaning of research design, Need for research design, Features of a good design, Important concepts relating to research design, Different research designs, and Basic principles of experimental designs.

(7 Hrs)

Unit-III : Sampling Design:

Implication of sample design, Steps in sample design, Criteria of selecting a sampling procedure, Characteristics of a good sample design, different types of sample designs, How to select a random sample, Random sample from an infinite universe, Complex random sampling design. (7 Hrs)

Unit-IV : Data Collection:

Collection of primary data, Observation method, Interview method, Collection of data through questionnaires, Collection of data through schedules, Difference between questionnaires and schedules, Other methods of data collection, Collection of secondary data, Selection of appropriate method for data collection, case study method.

(6 Hrs)

Unit-V : Data Analysis:

Processing Operations, Problems in processing, Elements/Types of analysis, Statistics in research, Measures of central tendency, Measures of dispersion, Measures of asymmetry, Measures of relationship, Regression analysis, Multiple correlation and regression, partial correlation, Association in case of attributes, Measures: index numbers, Time series analysis.

(7 Hrs)

Unit-VI	:	Testing of Hypotheses:
		What is Hypothesis, Procedure for hypothesis testing, Flow diagram for hypothesis testing, Measuring the power of a hypothesis test, Test of hypotheses, Important parametric tests, Hypothesis testing of means, Hypothesis testing for differences between means, Hypothesis testing for comparing two related samples, Hypothesis testing of proportions, Hypothesis testing for differences between proportions, Limitations of tests of hypotheses, Introduction to SPSS. (7 Hrs)
Reference Books:	:	 "Research Methodology- Methods and Techniques", C.R.Kothari, New Age International Publishers "Methodology And Techniques Of Social Research", Wilkinson & Bhandarkar, Himalaya Pub
		3. "Research Methodology", Panneerselvam, Prentice Hall 4. "Scientific Social Surveys And Research", Pauline Vyoung, Prentice-Hall

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

		(Facu	bedkar Marathwada University, Aurangabad Ity of Engineering & Technology)
		Syllabus of First Year M.	Tech.(Computer Science and Technology) Semester-I
Tea The	chi ory ori:	No:MTC603 ng Scheme: 04 Hrs/week v: 03Hrs/week al: 1Hr/batch/week s: 4	Title: Advanced Algorithms Class Test: 20 Marks Theory Examination (Duration): 03 Hrs Theory Examination (Marks): 80
Objectives		To develop the necessary s knowledge on various prob	kills from both a theoretical perspective as well as applying their plem sets.
Unit-I	:	Algorithms: Introduction, An functions; Divide and Conque recurrences; Greedy Algorithm	alysis, Design, Asymptotic Notations, Standard notations and common er: The maximum- sub array problem, The master method for solving: An activity selection problem; Dynamic programming: Rod cutting.
Unit-II	:	Probabilistic Analysis And Ra	andomized Algorithms:
	***	The Hiring Problem, Indicat Matching: Flows and Cuts, r Efficiency Analysis.	or Random Variables, Randomized Algorithms, Network Flow and naximum Flow, Maximum Bipartite Matching, Minimum-Cost Flow, (06 Hrs)
Unit-III	:	Sorting And Order Statistics:	
Times TYT		statistics.	ting, sorting by comparisons, Heap sort- an O (n log n) comparison sort, (n log n) expected time sort, order statistics, Expected time for order (06 Hrs)
Unit-IV	:	Number Theory Algorithms:	(00 1115)
		The similarity between intege multiplication and division, Eu GCD's, The DFT and FFT, efficient	rs and polynomials, Integer multiplication and division, Polynomial clid's GCD algorithm, an asymptotically fast algorithm for polynomial client FFT implementations. (08 Hrs)
Unit-V	:	String And Pattern Matching	Algorithms:
		The naïve string matching algori Finite Automata and Regular e substrings, Position trees and sul	othm, The Rabin-Karp Algorithm, String matching with finite automata expressions, Recognition of regular expression patterns, Recognition of costring identifiers . (06 Hrs)
Unit-VI	:	NP-Completeness:	
		The classes P and NP, Cooks the Hamiltonian cycle, independent	neorem, NP-complete problems: 3-SAT, clique, vertex-cover problem, set, feedback edge set. (06 Hrs)
Reference Books:	•		s E. Leiserson, Ronald L. Rivest, and Clifford Stein, "Introduction to Edition, 2009. " The Design and Analysis of Computer Algorithms", Addison

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

Querying.

(06hrs)

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad (Faculty of Engineering & Technology) Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I Code No:MTC604 Title: Advanced Database Management Systems Teaching Scheme: 04Hrs/week Class Test: 20 Marks Theory: 03Hrs/week Theory Examination (Duration): 03 Hrs Tutorial: 1Hr/batch/week Theory Examination (Marks): 80 Credits: 4 Objectives : • To cover advanced concepts of Database Management System. To study parallel, object oriented and distributed architectures of database systems. To understand web databases using XML. To familiarize with mobile and multimedia database systems. Unit-I **Transaction Processing:** Transaction-Processing Monitors, Transactional Workflows, Main-Memory Databases, Real-Time Transaction Systems, Long-Duration Transactions, Transaction Management in Multi-databases. (06hrs) **Unit-II** Parallel Databases: Database System Architectures: Centralized and Client-Server Architectures, Server System architectures, Parallel Systems, Distributed Systems - Parallel Databases: I/O Parallelism - Inter and Intra Query Parallelism - Inter and Intra operation Parallelism, Query Optimization, Parallelism on Multicore Processors. (08hrs)Unit-III **Distributed Databases:** Distributed Database Concepts: Data Fragmentation, Replication, and Allocation Techniques for Distributed Database Design- Types of Distributed Database Systems, Query Processing in Distributed Databases, Overview of Concurrency Control and Recovery in Distributed Databases-An Overview of 3-Tier Client-Server Architecture-Distributed Databases in Oracle, Cloud-Based Databases. (06hrs) Unit-IV Object And Object Relational Databases: Concepts for Object Databases: Overview, Object Identity, Object structure, Type Constructors, Encapsulation of Operations, Methods, Persistence, Type and Class Hierarchies, Inheritance, Complex Objects, Other Object-Oriented Concepts. Object Database Standards, Languages and Design: ODMG Model, ODL, OQL - Object Relational and Extended - Relational Systems : Overview of SQL and Its Object-Relational Features, Evolution of Data Models and Current Trends of Database Technology, Object Relational features of Oracle. (08hrs) Unit-V Xml and Web Databases: Web Database: Structured, Semi structured, and Unstructured Data, A Simple PHP Example, Overview

of Basic Features of PHP, Overview of PHP Database Programming XML Databases: XML Hierarchical (Tree) Data Model, XML Documents, DTD, and XML Schema, XML Documents and Databases, XML

Unit-VI	:	Mobile and Multimedia Databases:
		Mobile Databases: Location and Handoff Management, Effect of Mobility on Data Management—datacategorization, Location Dependent Data Distribution, Mobile Transaction Models,-Concurrency Control, Transaction Commit Protocols, Mobile Database Recovery Schemes. Multimedia Databases: Types of multimedia information, multimedia database applications, multimedia object characteristics, MDDMS components, MMDBMS Architecture. (06hrs)
Reference Books:	•	 R. Elmasri, S.B. Navathe, "Fundamentals of Database Systems", Fifth Edition, PearsonEducation/Addison Wesley, 2009. ISBN: 978-81-317-1625-0. Henry F Korth, Abraham Silberschatz, S. Sudharshan, "Database System Concepts", 6thEdition, McGraw Hill, 2006. ISBN: 9780071289597. Vijay Kumar, "Mobile Database Systems", John Wiley & Sons, 2006. ISBN: 13 978-0-4714-6792-2. Multimedia Database Management Systems by B. Prabhakaran ISBN: 8181286529, 9788181286529. C.J.Date, A.Kannan and S.Swamynathan,"An Introduction to Database Systems", Eighth Edition, Pearson Education, 2006. ISBN: 9788177585568. V.S.Subramanian, "Principles of Multimedia Database Systems", Harsonet Letter Park Letter
		ISBN-13: 978-1558604667.

(Faculty of Engineering & Technology)
Syllabus of First year M.Tech(Computer Science and Technology) Semester-I

		Syllabus of First year M.Tech(Computer Science and Technology) Semester-I
Teach Theo	hing ry: rial:	
Objectives		The contents aim to develop the knowledge of the student in the direction of Real Time Systems and solving the practical problems in the development of typical real time application.
Unit-I	•	Introduction and Requirement analysis of real time systems Real time systems, Types of real time systems, Basic architecture of real time systems, Task description, Characteristics of real time systems, What is requirement analysis? Difference between analysis of general purpose systems and real time systems, Estimation of execution time, Framing of task's various parameters such as release time, period of invocation, computation time and deadlines. (7 Hrs)
Unit-II	:	Design issues in real time systems and Programming in real time systems Difference between design of general purpose systems and real time systems. Use of model driven engineering in real time system design, Real time system design using Event Studio, Feature descriptive language to describe design of real time systems, Case studies of real time system design, Difference between programming of general purpose systems and real time systems. Various programming languages for real systems, Ada, Real Time Java (7:Hrs)
Unit-III	•	Real time operating systems Difference between operating system of general purpose systems(GPOS) and real time operating systems. Monolythic OS and Modular OS, Kernel, microkernel and nanokernel, RT LINUX,POSIX APIs, LynxOS, VxWorks (6Hrs)
Unit-IV	•	Real time database systems Difference between data base system of general purpose systems and real time Database systems, Architecture of real time database systems, Concurrency issues of real time database systems, Scheduling of RTDB transaction, Quality service in real time database, In memory database systems, Design issues of in memory database systems. (6 Hrs)
Unit-V	:	Real Time Communication Need for real time communication, Network topology in real time communication, Message sending techniques, Real time communication network design issues, Various real time communication protocols. (6Hrs)
Unit-VI	•	Real time scheduling What is real time scheduling? Classification of real time scheduling algorithms, various scheduling properties, Various scheduling metrics, Independent task scheduling algorithms, Aperiodic task scheduling algorithms, Precedence constraint task scheduling algorithms. (8 Hrs)

Reference Books:	:	1.Real-Time Systems, C.M.krishna and Kang G.Shin, McGraw Hill 2. Real Time Systems, Jane W.S.Liu, Pearson	
			-

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I

Code No.:MTC642

Teaching Scheme: 04 Hrs/week

Theory: 3Hrs/week
Tutorial: 1Hr/batch/week

Credits: 4

Title: Elective-I (Advanced Image Processing)

Class Test: 20 Marks

Theory Examination (Duration): 3 Hours

Objectives	 To understand the digital image processing operations and their applications. To recognize how image compression and segmentation techniques enhance digitimages. To develop various feature extraction and object recognition skills. To understand multiresolution image processing. 	tal
Unit-I	: Introduction to Digital Image Processing: Fundamental steps in digital image processing, Sampling and quantization, Histogram equalization, Discrete Fourier Transform, Applications of DIP. (4	Hrs)
Unit-II	: Image Compression: Fundamentals, Image compression models, Error-free compression: Huffman C algorithm, Lossy compression, Block transform coding, Digital Image watermarking. (8 Hrs)	oding
Unit-III	: Image Segmentation: Fundamentals, Detection of discontinuities, Thresholding techniques, Region ori segmentation, segmentation using morphological watersheds: Watershed segmentation, Umotion in segmentation. (8 Hr	Jse of
Unit-IV	: Representation and Description: Representation: Chain codes, Signatures, Skeletons, Feature Extraction Methods: Boundardescriptors: Simple descriptors, Shape numbers, Regional descriptors: Simple descriptors Topological descriptor, Texture, Relational descriptors. (8)	iry , Hrs)
Unit-V	: Object Recognition: Patterns and pattern classes, Recognition based on decision-theoretic methods: Matching, Optimum Statistical Classifiers, Neural Networks, Structural Methods: Matching Shape Numbers. (8	Hrs)
Unit-VI	: Wavelet Transform and Multi resolution Processing: Image Pyramids, Multi resolution expansions: Series expansion, Wavelet functions, Wavelet transforms in one dimension: Discrete Wavelet transform, wavelet transforms in two dimensions. (4)	elet Hrs)

Reference Books:	: 1. Digital Image Processing, Rafael C. Gonzalez, Richard E. Woods, Third edition,
	1 - Tanoon phonediton,
	2. Digital Image Processing and Analysis, Chanda, Majumder, Second edition, PHI publication.
	3. Digital Image Processing and Computer Vision, Sonka, Hlavac, Boyle, Cengage Learning publication.
	4. Digital Image Processing using Matlab, Rafael C. Gonzalez, Richard E. Woods, Steven Eddins, Second edition, Mc Graw Hill publication

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I

Code No.:MTC643

Teaching Scheme: 04 Hrs/week

Theory: 3Hrs/week

Tutorial: 1Hr/batch/week

Credits: 4

Title: Elective-I (Pattern Recognition)

Class Test: 20 Marks

Theory Examination (Marks): 80

Theory Examination (Duration): 3 Hours

		2 moon j Dammination (Duration). D Hours
Objectives	•	 To understand pattern recognition systems and design cycle To study how Bayesian decision theory features are useful pattern recognition To estimate maximum likelihood and Bayesian parameter To estimate density using non-parametric techniques To understand clustering and Hidden Markov Models
Unit-I	:	Introduction to Pattern Recognition: Machine perception, An example of pattern recognition, Pattern recognition systems, The design cycle, Learning and adaptation. (4 Hrs)
Unit-II	•	Bayesian Decision Theory: Introduction, Continuous features, Minimum error-rate classification, Classifiers, Discriminant functions, and Decision surfaces, Normal density, Bayes Decision theory - Discrete features, Compound Bayesian decision theory and context. (8 Hrs)
Unit-III	•	Maximum Likelihood and Bayesian Parameter Estimation: Introduction, Maximum-Likelihood Estimation: The General Principal, The Gaussian Case, Bayesian estimation: The Class Conditional Densities, The Parameter Distribution, Bayesian parameter estimation—Gaussian case. (8 Hrs)
Unit-IV	•	Non-parametric Techniques for Density Estimation: Introduction, Density Estimation, Parzen-window method: Convergence of the Mean, Classification Example, K-Nearest Neighbor method: K-Nearest Neighbor and Parzen-window Estimation, Estimation of A Posteriori Probabilities. (8 Hrs)
Unit-V	•	Un-supervised Learning and Clustering: Introduction, Mixture densities and identifiability, Maximum likelihood estimates, K-means clustering, Data description and clustering, Criteria function for clustering, Component analysis. (8 Hrs)
Unit-VI	•	Discrete Hidden Markov Models: First-Order Markov Models, First-Order Hidden Markov Models, Hidden Markov Model Computation, Evaluation, Decoding, Learning. (4 Hrs)
Reference Books:	•	 Pattern Classification, Richard O. Duda, Peter E. Hart, David G. Stork, Wiley Student Edition, Second Edition, John Wiley publication. Pattern Recognition and Image Analysis – Earl Gose, Richard John baugh, Steve Jost PHI 2004 S.Theodoridis and K.Koutroumbas, Pattern Recognition, 4th Ed., Academic Press, 2009 C. M. Bishop, Pattern Recognition and Machine Learning, Springer, 2006.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I

Code No.: MTC621

Teaching Scheme: 04 Hours/week

Practical: 4 Hrs/week

Credits: 2

Title: Software Development Laboratory - I

Term Work(Marks):50

Total Examination (Marks):50

Software Development Laboratory - I shall be based on the subjects Advanced Computer Networking and Advanced

The assessment of term work shall be done on the basis of the following.

- Continuous assessment.
- Performing the experiments in the laboratory.
- Oral examination conducted on the syllabus and term work mentioned above.

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad

(Faculty of Engineering & Technology) Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-I

Code No.: MTC622

Teaching Scheme:02 Hours /week

Practical:2 Hrs per week

Credits: 1

Title: Software Development Laboratory - II

Viva voce(Marks):50

Total Examination (Marks):50

Software Development Laboratory - II shall be based on the subjects Advanced database management systems and Elective-I.

The assessment of term work shall be done on the basis of the following.

- Continuous assessment.
- Performing the experiments in the laboratory.
- Oral examination conducted on the syllabus and term work mentioned above.

(Faculty of Engineering & Technology)
Syllabus of First Year M.Tech. (Computer Science and Technology) Semester-I

Code No.: MTC623 Teaching Scheme:02 Hours/week

Credits: 1

Title: Seminar- I Viva voce: 50 Marks

Total Examination (Marks):50

The students will deliver a talk on their experience during the semester referring to at least two research papers and will deliver a seminar on topic of current interest in Information technology, Computer science, and Engineering field. The student is expected to review and study at least four research papers from IEEE transactions based on the theory subjects

(Faculty of Engineering & Technology)

Syllabus of First Year M. Tech.(Computer Science and Technology) Semester-II

Code No.:MTC651

Teaching Scheme: 04 Hrs /week

Theory: 3Hrs/week Tutorial: 1Hr/batch/week

Credits: 4

Title: Advanced Operating System

Class Test: 20 Marks

Theory Examination (Duration): 3 Hrs Theory Examination (Marks): 80

Objectives	:	• To get a comprehensive knowledge of the architecture of distributed systems.
		To understand the deadlock and shared memory issues and their solutions in distributed
		environments.
		• To know the security issues and protection mechanisms for distributed environments.
	İ	• To get a knowledge of multiprocessor projection internations for distributed environments.
Unit-I	:	To get a knowledge of multiprocessor operating system and database operating systems.
	•	Architectures of Distributed Systems:
	ĺ	System Architecture types - issues in distributed operating systems - communication networks
		communication primitives. Theoretical Foundations - inherent limitations of a distributed greater
		lamp ports logical clocks – vector clocks – casual ordering of messages – global state – cuts of a
		distributed computation – termination detection. Distributed Mutual Exclusion – introduction – the
		classification of mutual exclusion and associated algorithms – a comparative performance
Unit-II	:	(6 Hrs)
	•	Distributed Deadlock Detection:
		Introduction - deadlock handling strategies in distributed systems - issues in deadlock detection
		and resolution - control organizations for distributed deadlock detection controllers and
	ĺ	distributed deadlock detection algorithms -hierarchical deadlock detection algorithms. A great and the state of the state
		protocols – introduction-the system model, a classification of agreement problems, solutions to the
	ļ	Byzantine agreement problem, applications of agreement algorithms. Distributed resource
	ı	management: introduction-architecture – mechanism for building distributed file systems – design
	.	
Unit-III	;	(/ ATS)
	`	Distributed shared memory:
	-	
	-	Architecture— algorithms for implementing DSM — memory coherence and protocols — design
		issues. Distributed Scheduling - introduction - issues in load distributing - components of a load
		distributing algorithm - stability - load distributing algorithm - performance comparison
	- [selecting a suitable load sharing algorithm – requirements for load distributing -task migration and
	-	associated issues
		(7 Hrs)
	.	
	. [
		

Unit-IV	:	Multiprocessor operating systems:
		Basic multiprocessor system architectures – inter connection networks for multiprocessor systems – caching – hypercube architecture. Multiprocessor Operating System - structures of multiprocessor operating system, operating system design issues- threads- process synchronization and scheduling. (6 Hrs)
Unit-V	:	Database Operating systems:
		Introduction- requirements of a database operating system Concurrency control: theoretical aspects – introduction, database systems – a concurrency control model of database systems- the problem of concurrency control – serializability theory- distributed database systems, concurrency control algorithms – introduction, basic synchronization primitives, lock based algorithms-timestamp based algorithms. (8 Hrs)
Unit-VI	,	Failure Recovery and Fault Tolerance:
		Failure Recovery and Fault tolerance: introduction—basic concepts – classification of failures – backward and forward error recovery, backward error recovery- recovery in concurrent systems – consistent set of check points – synchronous and asynchronous check pointing and recovery – check pointing for distributed database systems- recovery in replicated distributed databases (6 Hrs)
Reference Books	•	 Mukesh Singhal, Niranjan G.Shivaratri, "Advanced concepts in operating systems: Distributed, Database and multiprocessor operating systems", TMH, 2001 Andrew S.Tanenbaum, "Modern operating system", PHI, 2003 Pradeep K.Sinha, "Distributed operating system-Concepts and design", PHI, 2003. Andrew S.Tanenbaum, "Distributed operating system", Pearson education, 2003

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of F. Y. M. Tech.(Computer Science and Technology) Semester-II

Code No.:MTC652

Teaching Scheme:04 Hrs/week

Theory: 3 Hrs/week

Tutorial: 1 Hr/batch/week

Credits: 4

Title: Software Reliability Class Test: 20 Marks

Theory Examination (Duration): 3 Hours

Objectives	•	 To manage and improve the reliability of the software. To check the efficiency of development activities. To estimate the software reliability at the end of validation activities and in Operation. To compare the various software reliability models 	
Unit-I	:	Introduction to Software Reliability:	
		Basic Concepts, Failure and Faults, Environment, Availability, Modeling, Uses.	6 Hrs)
Unit-II	:	Software Reliability Modeling:	
		Concepts, General Model Characteristic, Historical Development of models, Model Classification scheme, Markovian models, General concepts, General Poisson, Type Models, Binomial, Type Models, Poisson, Type models, Fault reduction factor for Poisson, Type models.	(7Hrs)
Unit-III	:	Comparison of Software Reliability Models	(/HIS)
		Comparison Criteria, Failure Data, Comparison of Predictive Validity of Model Grou Recommended Models, Comparison of Time Domains, Calendar Time Modeli Resource Concept, Resource Usage model, Resource Utilization, Calendar Time Estimation and confidence Intervals, Reliability Growth Model, Model Evaluation	ng, Limitin
Unit-IV	:	Measurements Theory	
		Fundamentals of Measurement, Measurements in Software Engineering, Scope of Software metrics, Measurements theory, Goal based Framework, Software Measurement Validation, Measurement of Quality, Quality Management Models.	(8Hrs)
Unit-V	:	Reliability Assessment	
Announce of the Control of the Contr	٠	Ability to Test Entire System, Software Reliability Improvement Techniques Measurement of Internet Product Attributes, Orthogonal Classification	(6 Hrs)

Unit-VI		Reliability Evaluation of Architectural analysis
	-	Path based models, state based models, additives, Model Driven Engineering-UML 2.0- Extension for reliability evaluation. (6 Hrs)
Reference Books	;	 John D. Musa, Anthony Iannino, Kazuhira Okumoto, "Software Reliability – Measurement, Prediction, Application, Series in Software Engineering and Technology", McGraw Hill, 1987. John D. Musa, "Software Reliability Engineering", Computing McGraw Hill, 1999. Michael R. Lyu, Handbook of Software Reliability Engineering, McGraw-Hill Hoang Pham, "System software reliability", Springer series in Reliability Engineering.

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-II

Code No:MTC653

Teaching Scheme: 04 Hrs/week

Theory: 03Hrs/week Tutorial: 1Hr/batch/week Class Test: 20 Marks

Theory Examination (Duration): 03 Hrs

Title: Performance Evaluation and Optimization

Theory Examination (Marks): 80

Credits: 4 Objectives :

- To know the fundamental techniques in performance evaluation of computer systems.
- To understand computer system as well as various analysis techniques such as statistics, probability theory, experimental design, simulation and queuing theory.

Unit-I

An Overview Of Performance Evaluation

The art of performance evaluation, common mistakes in performance evaluation, a systematic approach to performance evaluation, selecting an evaluation technique, selecting performance metrics, commonly used performance metrics, utility classification of performance metrics, setting performance requirements.

(6 Hrs)

Unit-II

Measurement Techniques and Tools

Types of workloads: addition instruction, instruction mixes, kernels, the art of workload selection: services exercised, level of detail, representativeness, timeliness, other considerations in workload selection, workload characterization techniques: Averaging, Specifying dispersion, Single-parameter histograms, Multiparameter histograms, Principal-component analysis, Markov models, Clustering. Monitors: monitor terminology, monitor classification, software monitors, hardware monitors, software versus hardware monitors, firmware and hybrid monitors and distributed system monitors. (7 Hrs)

Unit-III

Probability Theory and Statistics

Summarizing Measured Data: Basic probability and statistics concepts, summarizing data by a single number, selecting among the mean, median, and mode, common misuses of means, geometric mean, harmonic mean, mean of a ratio, summarizing variability, selecting the index of dispersion, determining distribution of data.

Comparing systems using sample data: Sample versus population, Confidence interval for the mean, Testing for a zero mean.

Experimental design and analysis: terminology, common mistakes in experimentation, types of experimental designs. (7 Hrs)

Unit-IV

Simple Linear Regression Models

Definition of a good model, estimation of model parameters, allocation of variation, standard deviation of errors, confidence intervals for regression parameters, confidence intervals for predictions, visual tests for verifying the regression assumptions.

(6 Hrs)

Unit-V	1:	Simulation
		Introduction to simulation, common mistakes in simulation, other causes of simulation analysis failure, terminology, selecting a language for simulation, types of simulations, event-set algorithms.
		Analysis of simulation results: Model verification techniques, Model validation techniques.
		Commonly used distributions: Bernoulli distribution, Beta distribution, Binomial distribution, Chisquare distribution, Erlang distribution, Exponential distribution, F distribution, Gamma distribution, Geometric distribution, Lognormal distribution, Negative binomial distribution, Normal distribution, Pareto distribution, Pascal distribution, Poisson distribution, Student's t Distribution, Uniform distribution (continuous), Uniform distribution (discrete), Weibull distribution n, Relationships among distributions. (7Hrs)
Unit-VI	:	Decision Theory and Queuing Theory
		Steps in Decision Theory Approach, Decision-Making Environments, Decision-Making under conditions of certainty, Decision –Making under conditions of risk, Maximum likelihood criteria. Queing Theory: Queing Notation, Rules for all queues, Little's Law, Types of stochastic processes, M/M/1 queue, M/M/m queue, M/M/m/B queue with finite buffers. (7 Hrs)
Reference Books:	***************************************	 1."The Art of Computer System Performance Analysis", Raj Jain, Wiley India publication 2. "Operation Research", Prem kumar Gupta, D.S. Hira, S. Chand publications 3. "Quantitative system performance -Computer system analysis with queuing network models", Edward D. Lazawska, John zahorjan, G. Scott Graham, Kenneth C.Sevcik, Prentice Hall publication 4. "Measuring Computer Performance - A Practitioner's Guide", D.J. Lilja, Cambridge University Press

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad (Faculty of Engineering & Technology) Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-II Code No:MTC654 Title: Advanced Data Mining and Warehousing Teaching Scheme: 04 Hrs/week Class Test: 20 Marks Theory: 03Hrs/week Theory Examination (Duration): 03 Hrs Tutorial: 1Hr/batch/week Theory Examination (Marks): 80 Credits: 4 Objectives : 1. The explore different techniques of data mining 2. To apply data mining in real world application 3. To introduce Big Data Tools and applications. Mining Frequent Patterns, Associations: Basic Concepts, Efficient and Scalable Frequent Itemset Unit-I Mining methods (Apriori Algoithm, improving efficiency of Apriori, Mining frequent Itemsets without Candidate generation, using vertical data formats, closed frequent itemsets). Mining various kinds of association rules, from association analysis to Correlation analysis, constraint-based association mining. (6Hrs) Unit-II Types of data in cluster analysis, classical Partitioning methods: k-Means and k-Medoids, Hierarchical clustering, outliers. Unit-III Graph Mining, Social Network Analysis, and Web Mining: Types of Web mining, information retrieval and web search, Temporal Mining, Sequence mining, Spatial Mining. Unit-IV Introduction and history of Big Data, Getting Up to Speed with Big Data, Comparison of hadoop with other systems, Apache hadoop, Need for large data Processing, Hadoop Mapreduce, Hadoop Streaming (6 Hrs) Unit-V Big Data Tools, Techniques, and Strategies: Designing Great Data Products, What It Takes to Build Great Machine Learning Products, Data Issues (7 Hrs) Unit-VI The Application of Big Data, What to Watch for in Big Data, The Application of Big Data: Product and Processes, Hadoop Distributed file system (7 Hrs) Reference Data Mining: Concepts and Techniques by Jiawei Han, Micheline Kamber, Morgan Kaufmann Books: 2. Margaret H. Dunham. Data Mining: Introductory and Advanced Topics, Pearson Education 3. Web Data Mining- Exploring Hyperlinks, Contents, Usage Data by Bing Liu, Springer Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses by Michael Minelli, Michele Chambers, AmbigaDhiraj Frank Ohlhorst, "Big data Analytics" Wiely Publication. 5. Big Data Now: 2012 Edition by O'Reilly Media, Inc. Big Data Now: Current Perspectives from O'Reilly Radar, O'Reilly Media, Inc.

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M. Tech.(Computer Science and Technology) Semester-II

Code No.:MTC691

Teaching Scheme:04 Hrs/week

Theory: 3Hrs/week
Tutorial: 1Hr/batch/week

Credits: 4

Title: Elective-II (Smart Phone Programming)

Class Test: 20 Marks

Theory Examination (Duration): 3 Hours

Objectives	•	 To get advanced knowledge of smart phone programming An architectural overview of WP7 Comparisons with iOS and Android How to build your applications Methods for testing applications Using the Windows Phone Emulator How to publish your applications Understanding WP7 UI principles Building a UI Customizing a UI
Unit-I	:	An Overview Of Windows Phone 7, Application Framework, Comparisons With Android And IPHONE, Targeting Windows Phone 7, The Hardware Chassis, Sensors And Services. (05 Hrs)
Unit-II	•	The Development Environment Creating WP7 Applications with Visual Studio, Differences between Wp7 and Android Development, Testing WP7 Applications in the Windows Phone Emulator, Testing WP7 Applications on the Actual Windows Phone Device. Basic application project structure, Comparing Application Project Structure for Android and IOS, Application execution model and life cycles, Comparing Application Model and Life Cycles in Android and IOS, Creating the WP7 Life Cycles Application. (08 hrs)
Unit-III	:	User Interfaces UI design principles, comparing the WP7 display to ANDROID AND IOS, building the WP7 UI, Defining WP7 UI Programmatically, Pages and Navigation Among Pages, Sharing Data among Pages, Using Controls, Overview of Pivot and Panorama Control, Example of Using Pivot and Panorama Control, Handling UI Events, Other UI Considerations, UI customization (07 Hrs)

Unit-IV	:	Application Data Storage
		Application storage on mobile devices, local files and databases, isolated storage, saving data to the cloud, data storage design considerations (06 hrs)
Unit-V	:	Web Services And Push Notifications And Leveraging Location And Maps
		A primer of web services, consuming web services on wp7, wp7 push notifications, mobile advertising basics. Location frameworks roundup, getting current location, using maps, combining the location service and bing map (06 hrs)
Unit-VI	:	Multimedia
		Multimedia overview, WP7 Multimedia, IOS multimedia, Android Multimedia, playing audio on WP7, Playing Sounds Using Sound Effect, Sound, Picture, and Graphics Integration, playing video on WP7, Playing Video Using Media Element, accessing the microphone on WP7. (08 Hrs)
Reference Books:		1.Charles PetZold, "Programming Windows phone 7", MICROSOFT publication,2010 2.Zhinan Zhou, Robert Zhu, Pei Zheng, "Windows phone 7 programming for android and IOS developers", John Wiley & Sons, Inc.
	:	3. Sams Teach Yourself Android Application Development in 24 Hours By Darcey by pearson 4. Android for Programmers: An App-Driven Approach ,Deitel / Deitel / Deitel / Morgano by
		Pearson

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V & VI

(Faculty of Engineering & Technology)
Syllabus of First Year M. Tech.(Computer Science and Technology) Semester-II

Code No.:MTC692

Teaching Scheme:04 Hrs/week

Theory: 3Hrs/week
Tutorial: 1Hr/batch/week

Credits: 4

Title: Elective-II (Cloud Computing)

Class Test: 20 Marks

Theory Examination (Duration): 3 Hours

Objectives	:	To get advanced knowledge of Cloud computing
		An architectural overview of Windows Azure
		How to build your applications
		Methods for testing applications
Unit-I	:	Introduction
		What Is the Cloud? The Emergence of Cloud Computing, The Global Nature of the Cloud Cloud-Based Service Offerings, Grid Computing or Cloud Computing? Is the Cloud Model Reliable? Benefits of Using a Cloud Model, What About Legal Issues When Using Cloud Models? What Are the Key Characteristics of Cloud Computing? Challenges for the Cloud (4 Hrs)
Unit-II	:	Web Services Delivered from the Cloud
: .		Communication-as-a-Service (CaaS), Advantages of CaaS, Fully Integrated, Enterprise-Class Unified Communications, Amazon Web Services asInfrastructure-as-a-Service (IaaS), Modern On-Demand Computing, Amazon's Elastic Cloud, Amazon EC2 Service Characteristics, Mosso Rackspace), Monitoring-as-a-Service (MaaS), Protection Against Internal and External Threats Delivering Business Value, Real-Time Log Monitoring, Enables Compliance, Google AppEngine and Windows Azure Platform as a Platform-as-a-Service (PaaS), The Traditional On-Premises Model, The New Cloud Model, Key characteristics of PaaS, Software-as-a-Service (SaaS), SaaS Implementation Issues, Key Characteristics of SaaS, Benefits of the SaaS Model (8 hrs)
Unit-III	*	Building Cloud Networks The Evolution from the MSP Model to Cloud Computing and Software-as-a-Service From Single-Purpose Architectures to Multipurpose Architectures, Data Center Virtualization The Cloud Data Center, Collaboration, Why Collaboration?, Service-Oriented Architectures as a Step Toward Cloud Computing, Basic Approach to a Data Center-Based SOA, Planning for Capacity, Planning for Availability, Planning for SOA Security, The Role of Open Source Software in Data Centers, Where Open Source Software Is Used, Web Presence, Database Tier ,Application Tier, Systems and Network Management Tier. (8 Hrs)
Unit-IV	:	Overview of the Windows Azure Platform Introduction to Cloud Computing, Workload Patterns for the Cloud, "Introduction to Windows Azure, Under the Hood of Windows Azure, Windows Azure PLATFORM, Application Patterns & Architecture, Hands-On Demo, Case Studies. (6 hrs)
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Unit-V	:	Windows Azure Platform Architecture
		The Windows Azure Developer Portal, Creating and Running Projects in the Azure Development
		Platform ,Installing Windows Azure SDK and Tools for Visual Studio, Installing and Building the
		Windows Azure SDK Sample Applications, The Development Fabric ,Development Storage
		Using Azure Application Templates for Visual Studio 2008, Web Cloud Services and Client
·		Wrapper Class Libraries. (8 Hrs)
Unit-VI	:	Analyzing the Windows Azure Operating System
		A Quick Tour of the Windows Azure OS, The Lifecycle of a Windows Azure Service, Creating the
		Host VM and the First Guest VM on a Physical Server, Adding Guest VMs to a Host VM
		,Maintaining Role Instance Health ,Upgrading Service Software and Windows Azure.
		(6hrs)
Reference		1.Roger Jennings, "Cloud Computing with the Windows Azure Platform" Wiley Publications
Books:		2. John W. Rittinghouse, James F. Ransome, "Cloud Computing Implementation,
	ĺ	Management, and Security", CRC Press
	:	3. David E.V. Sarna, "Implementing and Developing Cloud Computing
		Applications"CRC Press.

Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V & VI

(Faculty of Engineering & Technology)
Syllabus of First Year M. Tech.(Computer Science & Technology) Semester-II

Code No.:MTC693

Teaching Scheme:04 Hrs/week

Theory: 3Hrs/week

Tutorial: 1Hr/batch/week

Credits: 4

Title: Elective-II(Parallel Processing)

Class Test: 20 Marks

Theory Examination (Duration): 3 Hours

		I To the state of	
Objectives	:	To get the knowledge related to current technologies and architectures so as to find research oriented topics.	
Unit-I	:	Introduction to Parallel Processing:	
		Why Parallel architecture?- Application trends, Technology trends, Convergence-Communicate, Shared memory, Message passing, Fundamental design issues-Communication Abstraction, naming. (6 Fig. 1)	tion Hrs)
Unit-II	:	Parallel Programs:	
		Parallel application case studies, The parallelization process- Steps in the Process, Goals Simulating the evolution of galaxies, Computation Vs data. (6 I	Hrs)
Unit-III	:	Interconnection Network Design	
		Introduction, organizational structure, Topologies, Routing, Switch design, Flow Control, Case studies. (8 I	e Hrs)
Unit-IV	:	Workload-driven Evaluation	
		Introduction, Scaling workload and machines-parameters, models. Evaluating a real machine, Evaluating architectural tradeoff. (6 I	Hrs)
Unit-V	:	Shared Memory Multiprocessors	
		Introduction, Cache coherence, Memory consistency, Design space for snooping protocols, synchronization.	Hrs)
Unit-VI		Scalable Multiprocessors	
		Introduction, Scalability, Realizing programming models, Physical DMA, User level access, Dedicated message processing. Shared physical address space, Comparison of communication performance. (6)	ı Hrs)

Reference	:	1. Parallel Computer Architecture-A hardware/Software approach- David Culler, Jaswinder Pal
Books		Singh, Anoop Gupta.
		2. John Hennessy and David Patterson, Computer Architecture: A Quantitative Approach, Morgan
		Kauffman Publisher.
		3. Research Papers to be available in the class
		4. Kai Hwang, "Advanced Computer Architecture", McGraw Hill International, 1993.
		5. William Stallings, "Computer Organization and Architecture", Macmillan
		Publishing Company, 1990.
	Ì	6. M. J. Quinn, "Designing Efficient Algorithms for Parallel Computers", McGraw
		Hill International, 1994.
1 .		7. John L. Hennessy and David A. Patterson, Computer Architecture A Quantitative
		approach, Morgan Kaufman Publishers. Inc., 1990.
		8. D.P. Siewiorek, G.G. Bell, A. Newell, Computer Structures, Principle and
		Examples, McGraw Hill, 1982.
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Section A: Includes Unit I, II and III; Section B: Includes Unit IV, V and VI.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech (Computer Science and Technology) Semester-II

Code No.: MTC671

Teaching Scheme:04 Hours/week

Practical:4 Hrs/week

Credits: 2

Title: Software Development Laboratory -III

Term Work(Marks): 50

Total Examination (Marks):50

Software Development Laboratory -III shall be based on the súbjects Advanced Operating systems & Software Reliability

The assessment of term work shall be done on the basis of the following.

- Continuous assessment.
- Performing the experiments in the laboratory.
- Oral examination conducted on the syllabus and term work mentioned above.

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech (Computer Science and Technology) Semester-II

Code No.: MTC672

Teaching Scheme:02 Hours/week

Practical: 2 Hrs/week

Credits: 1

Title: Software Development Laboratory-IV

Viva Voce: 50

Total Examination (Marks):50

Software Development Laboratory -IV shall be based on the subjects Advanced Data Mining and Warehousing and Elective-II.

The assessment of term work shall be done on the basis of the following.

- Continuous assessment.
- Performing the experiments in the laboratory.
- Oral examination conducted on the syllabus and term work mentioned above.

(Faculty of Engineering & Technology)

Syllabus of First Year M.Tech.(Computer Science and Technology) Semester-II

Code No.: MTC673

Teaching Scheme: 02 Hours/week

Practical:2 Hrs/week

Credits: 1

Title: Seminar- II Viva Voce: 50 Marks

Total Examination (Marks):50

The students will deliver a talk on their experience during the semester referring to at least two research papers and will deliver a seminar on topic of current interest in Information technology, Computer science, and Engineering field. The student is expected to review and study at least four research papers from IEEE transactions based on the theory subjects

(Faculty of Engineering & Technology)

Syllabus of Second Year M. Tech. (Computer Science and Technology) Semester-III

Code No.: MTC 731
Teaching Scheme: 12 Hours/week
Contact Hours: 12 Hrs/week

Credits: 12

Title: Dissertation Phase I Term Work: 50 Marks Viva Voce: 50 Marks

Total Examination (Marks):100

Students are required to complete the details like Introduction, Literature Survey, and system/problem definition. The stage of implementation needs to be started in this semester. Project report must be submitted in the prescribed format only. The dissertation will consist of a type written report covering the work completed so far. The work will be judged by two examiners (one internal guide and one external) by taking viva-voce and marks will be given accordingly.

Dr. Babasaheb Ambedkar Marathwada University, Aurangabad

(Faculty of Engineering & Technology)
Syllabus of Second Year M. Tech.(Computer Science and Technology) Semester-IV

Code No.: MTC 781
Teaching Scheme:20 Hrs/week
Contact Hours:20 Hrs/week

Credits: 20

Title: Dissertation Phase II Term Work: 100 Marks Viva Voce: 200 Marks

Total Examination (Marks):300

The students need to complete the dissertation work taken in Semester-III. They should complete the remaining work till the conclusion. Term work marks will be awarded internally based on the dissertation work completed till then. The work will be judged by two examiners (one internal guide and one external) by taking viva-voce and marks will be given accordingly.